

**SREENIVASA INSTITUTE OF TECHNOLOGY AND MANAGEMENT STUDIES.  
(AUTONOMOUS)  
CHITTOOR**

**MCA DEPARTMENT**



**QUESTION BANK**

**For**

**COMPUTER ORGANIZATION AND ARCHITECTURE(18MCA114)**

**Regulation – 2018**

**Academic Year 2018 – 19**

*Prepared by*

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S. No	QUESTIONS	Blooms Taxonomy Level
<b>UNIT - I</b>		
<b>Digital Logic Circuits and Digital Components</b>		
Digital Logic Circuits: Logic gates - Boolean Algebra - Map Simplification - Combinations Circuits - Flip flops - Sequential Circuits. Digital Components: Integrated circuits – Decoders – Multiplexers – Registers - Shift Registers - Binary Counters - Memory unit.		
<b>Part -A</b>		
1	<b>Explain</b> the functional units of a general computer?	Understand
2	<b>Explain</b> X-OR gate with Truth table.	Understand
3	<b>List</b> out the Boolean Algebra identities.	Remember
4	<b>Explain</b> briefly about K-Maps.	Understand
5	<b>Define</b> Combinational Circuits.	Remember
6	<b>Draw</b> J-K Flip Flop block diagram & characteristic table	Analysis
7	<b>Define</b> Sequential Circuits.	Remember
8	<b>Explain</b> briefly about types of Integrated Circuits	Understand
9	<b>Explain</b> Multiplexer functionality.	Understand
10	<b>Discuss</b> Encoder and Decoder	Understand
<b>Part- B</b>		
1	<b>Explain</b> briefly about Logic gates with neat diagrams	Understand
2	<b>Discuss</b> Boolean Algebra in detail	Understand
3	<b>Explain</b> Map simplification technique and Simplify the following Boolean expression with neat diagram. $\Sigma(X,Y,Z) = \Sigma(1,3,5,6,8,9)$	Understand
4	<b>Differentiate</b> various types of Flip Flops	Analysis
5	<b>Draw</b> Decoder circuit and its Characteristic table	Analysis
5	<b>Explain</b> the working of shift register with parallel load	Understand
6	<b>Explain</b> in detail about binary counters	Understand
7	<b>Explain</b> i) ROM ii) PROM iii)EPROM iv)EEPROM.	Understand
8	<b>List</b> types of integrated circuits classified based on logic family	Remember
<b>UNIT- II</b>		
<b>Data Representation, Basic Computer Organization</b>		
<b>Data Representation:</b> Data types – Complements - Fixed point representation - Floating point representation - Error detection coders. <b>Basic Computer Organization:</b> Instruction codes - Computer registers - Computer instructions - Timing and control - Instruction cycle – Memory reference instruction, Input output and interrupt.		

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<b>Part - A</b>		
1	<b>Apply conversion</b> on Decimal code to find Binary code (i) 3426 (ii) 798	Evaluation
	<b>Evaluate 2' Complement</b> of the following binary code (i) 10011010 (ii) 10101011	Evaluation
2	<b>Define</b> Fixed point representation.	Remember
3	<b>Define</b> Floating point representation.	Remember
4	<b>Explain</b> Parity check error detection	Understand
5	<b>List</b> out the different computer instruction formats?	Remember
6	<b>Differentiate</b> hardwired control unit and micro programmed control unit with an example?	Analysis
7	<b>Define</b> Interrupt	Remember
8	<b>List</b> out registers used basic computer	Remember
9	<b>List</b> memory reference instructions	Remember
<b>Part - B</b>		
1	<b>Explain</b> signed representation of integers	Understand
2	<b>Distinguish</b> between Fixed point and Floating point representation	Analysis
3	<b>Explain</b> parity bit error detection technique and draw parity checker circuit.	Understand
4	<b>Discuss</b> hardwired control unit and micro programmed control unit?	Understand
5	<b>Define</b> an interrupt? Explain Types of interrupts?	Remember
6	<b>Define</b> an instruction format? Explain different types of instruction formats in detail.	Remember
7	<b>Explain</b> conditional branch instructions?	Understand
8	<b>Compare</b> different instruction formats?	Analysis
9	<b>Define</b> program interrupt? Explain External interrupts and internal interrupts.	Remember
<b>UNIT- III</b>		
<b>Pipeline and Vector Processing</b>		
Parallel Processing – Pipelining - Arithmetic Pipeline - Instruction Pipeline - RISC Pipeline - Vector Processing - Array Processors.		
<b>Part - A</b>		
1	<b>Explain</b> the advantage of parallel processing	Understand
2	<b>Define</b> Pipelining	Remember
3	<b>Explain</b> the performance consideration in pipeline format?	Understand
3	<b>Explain</b> Arithmetic Pipelining	Understand
4	<b>Explain</b> Instruction Pipelining	Understand
5	<b>List</b> Vector processing applications	Remember
6	<b>Discuss</b> RISC pipelining	Understand
7	<b>Define</b> Memory Interleaving	Remember
8	<b>Explain</b> Array processing	Understand
<b>Part - B</b>		

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1	<b>Explain</b> Pipelining technique and its advantages in detail with suitable example.	Understand
2	<b>Explain</b> Arithmetic Pipelining with a suitable example	Understand
3	<b>Explain</b> Instruction Pipelining with a suitable example	Understand
4	<b>Discuss</b> Vector processing applications	Understand
5	<b>Discuss</b> RISC pipelining	Understand
6	<b>Explain</b> Memory Interleaving methods	Remember
7	<b>Explain</b> Array processing	Understand
8	<b>Distinguish</b> between normal processing and parallel processing	Analyze
<b>UNIT-IV</b>		
<b>Introduction to 8085 Microprocessor</b>		
Microprocessor Based system -Hardware and Interfacing: Microprocessors - Microcomputers and Assembly Language - 8085 Microprocessor Architecture - The 8085 MPU, Example of an 8085 based Microcomputer - Programming the 8085 - Introduction to 8085 Assembly language Programming.		
<b>Part- A</b>		
1	<b>List</b> out the major features of 8086 Microprocessors?	Remember
3	<b>Explain</b> about index registers?	Understand
4	<b>Classify</b> the usage of SI and DI registers?	Apply
5	<b>List</b> out the sequence of signals that occurs on address bus and data bus when microprocessor fetches an instruction?	Remember
6	<b>Explain</b> why 8086 internal architecture is divided into BIU and EU? Discuss the A-bus, B-bus and C- bus and their use?	Understand
7	<b>List</b> the internal registers in 8086 Microprocessor?	Remember
8	<b>Explain</b> the advantages of pipelining?	Understand
9	<b>Explain</b> which are the pins of 8086.	Understand
10	<b>Define</b> microprocessors and evolution of microprocessors?	Understand
<b>Part - B</b>		
1	<b>Classify</b> flag register in 8086 and explain flag instruction set?	
2	<b>Explain</b> the functional block diagram of 8086and write about the functions of each block?	Understand
3	<b>Differentiate</b> between physical address, effective address and offset address?	Analyze
4	<b>Describe</b> pin diagram of 8086 and explain each pin?	Apply
5	<b>Describe</b> the following instructions with examples i)IMUL ii) XLATE iii) XCHG iv) MOVSB	Understand
6	<b>Explain</b> Arithmetic instruction set of 8086 with examples?	Understand
7	<b>Explain</b> data transfer instructions of 8086 with examples?	Understand
8	<b>Distinguish</b> macros & procedures?	Analyze
9	<b>Explain</b> short notes on JUMP instructions with examples?	Understand
10	<b>Identify</b> the logical instructions available in 8086?	Understand

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<b>UNIT- V</b>		
<b>The Memory</b>		
Some Basic Concepts - Semiconductor Ram Memories - Read-Only Memories - Speed, Size and Cost - Cache Memories - Performance Considerations - Virtual Memories.		
<b>Part - A</b>		
1	<b>List</b> the various types of semiconductor RAMs?	Remember
2	<b>Define</b> Random Access Memory and types of RAMs present?	Remember
3	<b>Explain</b> the necessary for memory hierarchy?	Understand
4	<b>Define</b> HIT and MISS ratio in memory with an example?	Remember
5	<b>Differentiate</b> SRAM and DRAM?	Analyze
6	<b>State</b> the differences between static and dynamic memories?	Remember
7	<b>Define</b> virtual or logical address?	Remember
8	<b>Define</b> cache memory? Explain how it is used to reduce the execution time?	Remember
9	<b>Explain</b> the mapping procedures adopted in the organization of a Cache Memory?	Understand
10	<b>Discuss</b> the function of a TLB? (Translation Look-aside Buffer)	Understand
11	<b>Differentiate</b> volatile and non volatile memory organization?	Analyze
12	<b>Discuss</b> the multilevel hierarchy of storage devices?	Understand
13	<b>Explain</b> memory management unit (MMU)?	Understand
14	<b>Discuss</b> the enhancements used in the memory management?	Understand
15	<b>Explain</b> basic concept of virtual memory technique?	Understand
16	<b>Define</b> Memory Access Time?	Remember
17	<b>Distinguish</b> between the write-through and write-back policies pointing out their merits and demerits?	Analyze
18	<b>Define</b> the virtual memory organization and explain briefly?	Remember
19	<b>Explain</b> cache memory to reduce the execution time?	Understand
20	<b>Define</b> CPU registers, Main memory, Secondary memory and cache memory?	Remember
<b>Part - B</b>		
1	<b>Explain</b> briefly about memory hierarchy?	Understand
2	<b>Discuss</b> RAM and ROM chips with diagrams?	Understand
3	<b>State</b> and Explain virtual memory organization technique?	Remember
4	<b>Describe</b> in detail about associative memory?	Understand
5	<b>Define</b> cache memory? Explain Associative mapping technique?.	Remember
6	<b>Define</b> a mapping function? Explain Set-Associative mapping technique?	Remember
7	<b>Define</b> virtual memory? Discuss Address mapping using pages in virtual memory?	Remember
8	<b>Criticize</b> i) Write through policy ii) write back policy iii) Hit and Miss ratio.	Analysis
9	<b>Explain</b> virtual memory Address translation?	Understand
10	<b>Explain</b> briefly about Memory connection to CPU?	Understand