

LOGICAL AND SHIFT MICROOPERATION

WHAT IS LOGIC MICROOPERATION

- Logic microoperation specify binary operation for strings of bit stored in registers.
- These operation consider each bit of the register separately and treat them as binary variables. For example,

$$P: R1 \leftarrow R1 \oplus R2$$

1010 Content of R1

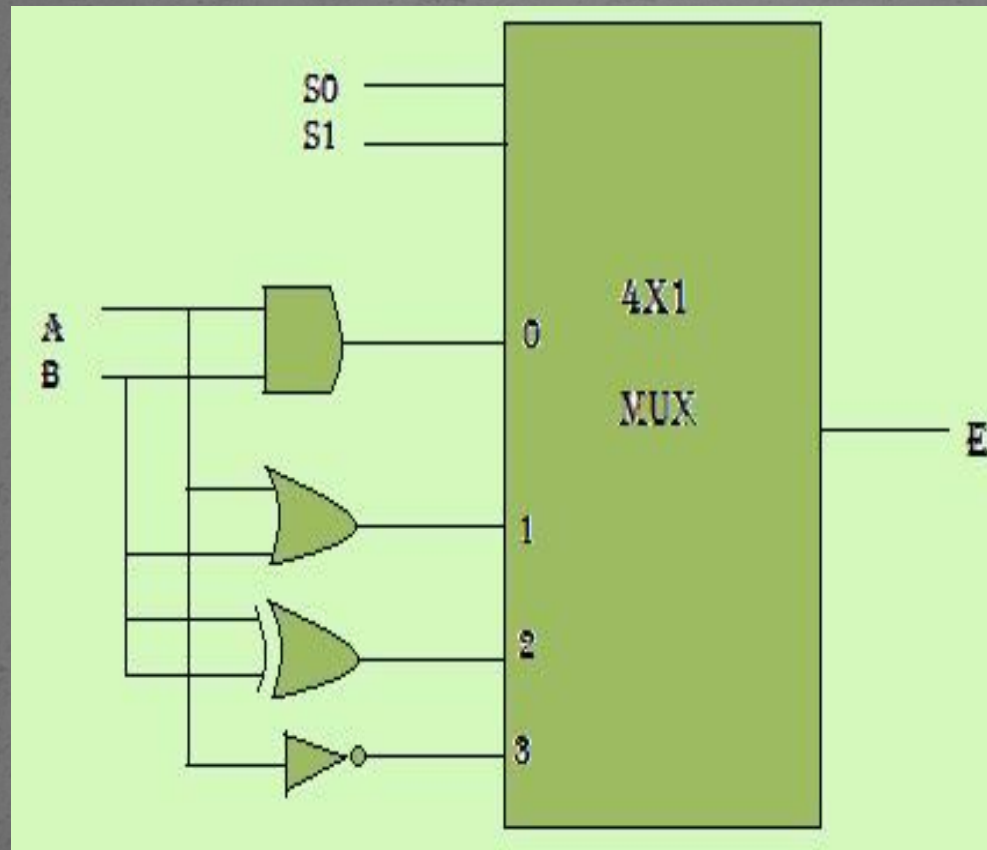
1100 Content of R2

0110 Content of R1 after P=1

SIXTEEN LOGIC MICROOPERATION

Boolean Function	Microoperation	Name
$F_0=0$	$F \leftarrow 0$	Clear
$F_1=xy$	$F \leftarrow A \wedge B$	And
$F_2=xy'$	$F \leftarrow A \wedge \overline{B}$	
$F_3=x$	$F \leftarrow A$	Transfer A
$F_4=x'y$	$F \leftarrow \overline{A} \wedge B$	
$F_5=y$	$F \leftarrow B$	Transfer B
$F_6=x \oplus y$	$F \leftarrow A \oplus B$	Exclusive-OR
$F_7=(x+y)$	$F \leftarrow A \vee B$	OR
$F_8=(x+y)'$	$F \leftarrow \overline{A \vee B}$	NOR
$F_9=(x \oplus y)'$	$F \leftarrow \overline{A \oplus B}$	Exclusive-NOR
$F_{10}=y'$	$F \leftarrow \overline{B}$	Complement B
$F_{11}=x+y'$	$F \leftarrow \overline{A} \vee B$	
$F_{12}=x'$	$F \leftarrow \overline{A}$	Complement
$F_{13}=x'+y$	$F \leftarrow \overline{A} \vee B$	
$F_{14}=(xy)'$	$F \leftarrow \overline{A \wedge B}$	NAND
$F_{15}=1$	$F \leftarrow \text{all 1's}$	Set to all 1's

HARDWARE IMPLEMENTATION



S_1	S_0	OUTPUT	OPERATION
0	0	$E = A \cdot B$	AND
0	1	$E = A + B$	OR
1	0	$E = A \oplus B$	XOR
1	1	$E = \bar{A}$	COMPLEMENT

SOME OTHER FUNCTION

- **SELECTIVE SET:**

it sets the bit's to 1 in register A where there are 1,s in register B. 0's in B will not be affected. Logic OR operation is followed.example

1010 A before

1100 B(logic operant)

1110 A after

- **SELECTIVE COMPLEMENT :**

it complements bits in A where there are corresponding 1's in B.example

1010 A before

1100 B

0110 A after

it can be seen selective complement can be done by Exclusive –OR

- **SELECTIVE CLEAR:**

it clear the bit to 0 in A where there are corresponding 1's in B. example

1010 A before

1100 B

0010 A after

(it can be obtained by microoperation AB')

- **MASKING:**

it is similar to selective clear except that the bit of A is cleared where there corresponding 0's.

- 1010 A before

1100 B

1000 A after

- **INSERT :**

it inserts a new value into a group of bits.

This is done by first *masking* and then ORing with the value. Example

0110 1010 A before

0000 1111 B

0000 1010 A after

then insert a new value

0000 1010 A before

1001 0000 B(insert)

1001 1010 A after

SHIFT MICROOPERATION

- Shift microoperation are used for serial transfer of data.
- The content of the register can be shifted to left or the right.
- At the same time of bits shifted to the left or right, the first flip flop receive its binary information from the serial input.
- There are three types of shift:
 - I. Logical shift
 - II. Circular shift
 - III. Arithmetic shift

LOGICAL SHIFT

- A *logical shift* is one that transfer 0 through the serial input. The bit transferred to the end position through the serial input is assumed to be zero.

- Example:

R1 ← shl R1 (1 bit shift to the left)

R2 ← shr R2(1 bit shift to the right)

CIRCULAR SHIFT

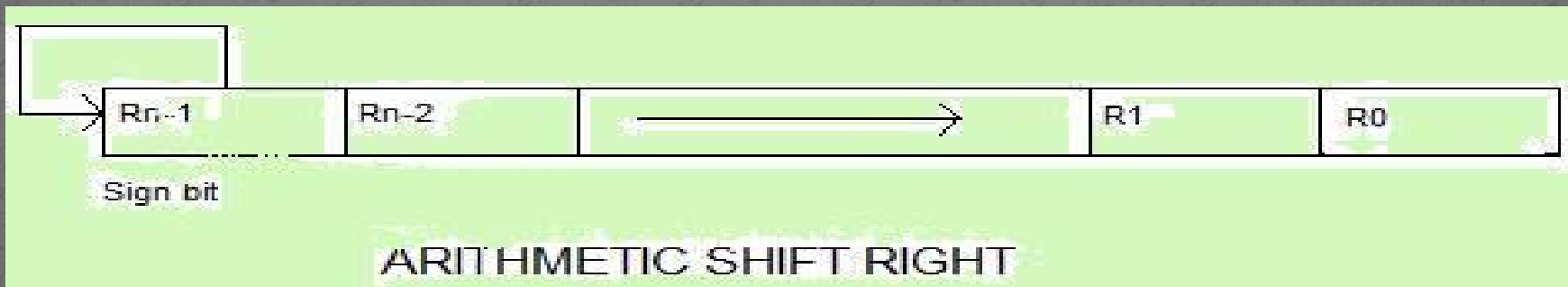
- The circular shift(also known as rotate operation) circulates the bits of the register around the ends without the loss of information.
- This is accomplished by the connecting the serial output of the register to the serial input.
- Example:

$R1 \leftarrow cil R1$ (shifts left)

$R2 \leftarrow cir R2$ (shifts right)

ARITHMETIC SHIFT

- An arithmetic shift is a microoperation that shifts signed binary number to the left or right.
- An arithmetic shift left multiplies a signed binary no. by 2 and shift right divides by 2.
- The signed bit remains unchanged whether it is divided or multiplied by 2.



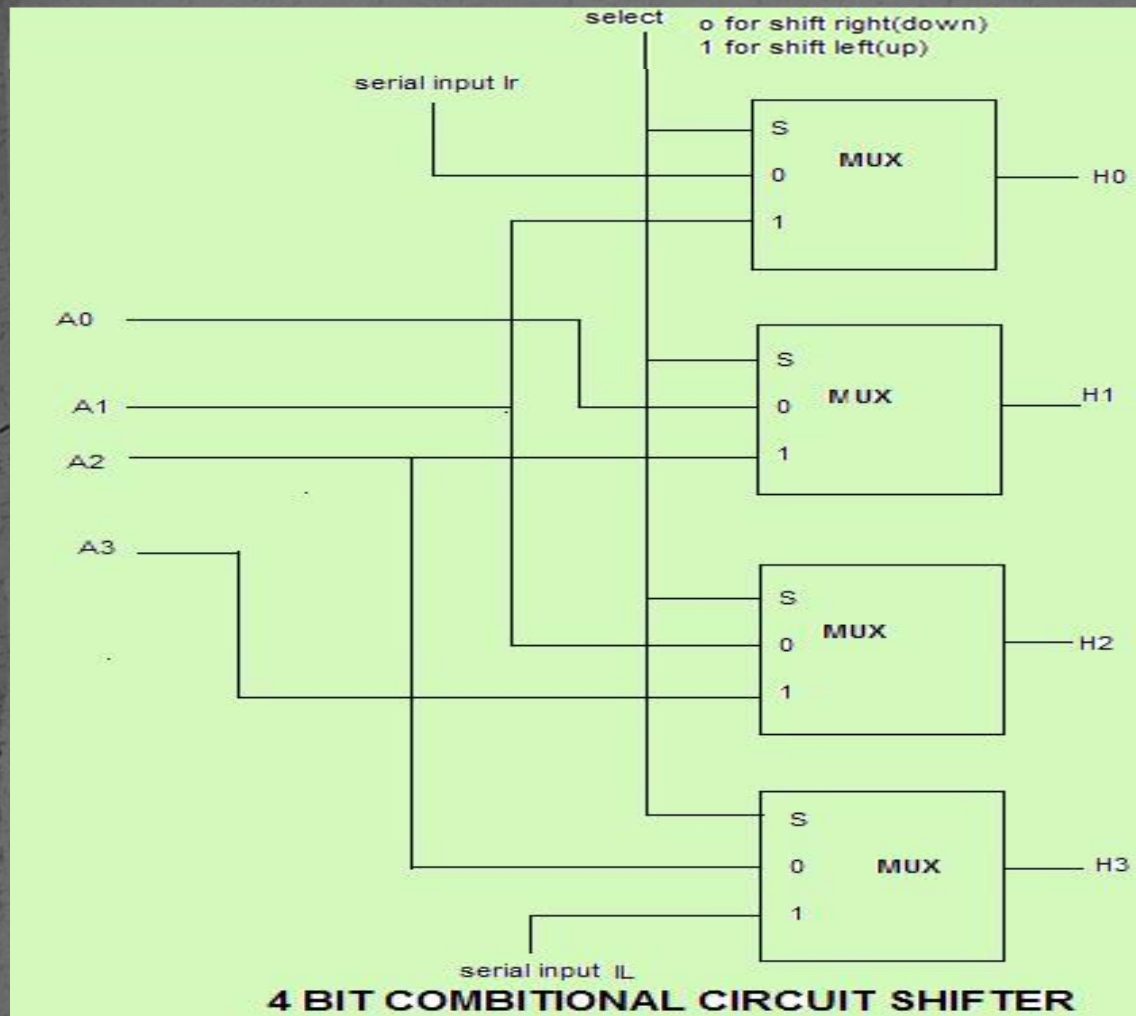
ARITHMETIC SHIFT

- The arithmetic shift right leaves the sign bit unchanged and shift the no.(including the sign bit) to the right the bit R_{n-1} remain unchanged and R_0 is lost.
- The arithmetic shift left insert a 0 into R_0 and shifts all the other bits to the left. The initial bit of R_{n-1} is lost and replaced by the bit from R_{n-2} .A sign reversal occurs if the bit in R_{n-1} changes in the value after shift.
- An over-flow flip-flop V_s can be used to detect an arithmetic shift left overflow.

$$V_s = R_{n-1} \oplus R_{n-2}$$

- If $V_s=0$,there is no over flow, if $V_s=1$ there is overflow and a sign reversal takes place.

HARDWARE IMPLEMENTATION



FUNCTIONAL TABLE				
SELECT	OUTPUT			
S	H0	H1	H2	H3
0	IR	A0	A1	A2
1	A1	A2	A3	IL