

Maximum overshoot / peak overshoot (M_p):

→ It is the difference between peak value of time response and steady state value.

$$f. M_p = \frac{c(t_p) - c(\infty)}{c(\infty)} \times 100$$

where
 $c(\infty)$ → final value of $c(t)$
 $c(t_p)$ → Max value of $c(t)$
 $\therefore c(\infty) = 1$

$$\rightarrow M_p = \frac{c(t_p) - 1}{1} \times 100$$

$M_p = c(t_p) - 1$
 $t = t_p$

$M_p = c(t_p) - 1$

$$c(t) = 1 - \frac{e^{-\xi \omega_n t}}{\sqrt{1-\xi^2}} \left[\sin(\omega_d t + \theta) \right]$$

$$c(t_p) = 1 - \frac{e^{-\xi \omega_n t_p / \omega_d}}{\sqrt{1-\xi^2}} \times \sin\left(\frac{\pi}{\omega_d} \times \omega_d t_p + \theta\right)$$

$$c(t_p) = 1 - \frac{e^{-\xi \omega_n \pi / \omega_d}}{\sqrt{1-\xi^2}} \sin(\pi + \theta)$$

$$c(t) = 1 + e^{\frac{-\xi \omega_n t}{\sqrt{1-\xi^2}}} \sin$$

$$c(t) = 1 + e^{\frac{-\xi \omega_n t}{\sqrt{1-\xi^2}}} \times \sqrt{1-\xi^2}$$

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$$c(t) = 1 + e^{\frac{-\xi \omega_n t}{\sqrt{1-\xi^2}}}$$

$$1/t_p = 1 + e^{\frac{-\xi \omega_n t}{\sqrt{1-\xi^2}}} \times 100$$

Settling time (t_s):

The settling time ' t_s ' is defined as the time required for the response to reach final value within the specified tolerance band i.e. 2% or 5%.

$$\text{For } 2\%, \quad t_s = \frac{4}{\xi \omega_n}$$

$$\text{For } 5\%, \quad t_s = \frac{3}{\xi \omega_n}$$

Steady state error:

Steady state error is defined as the difference between input r(t) and output c(t) of the system as time goes to infinity (i.e., when response has reached to steady state).

→ It is denoted as

$$e_{ss}$$

→ Steady state error can be calculated by using final value theorem.

~~Final value theorem~~

$$e_{ss} \text{ or } e_{\infty} = \lim_{t \rightarrow \infty} e(t)$$

~~Laplace transform~~

$$e_{ss} = \lim_{t \rightarrow \infty} s E(s)$$

$$e_{ss} \text{ of } e_{\infty} = \lim_{t \rightarrow \infty} e(t)$$

~~Apply Laplace transform~~

$$e_{ss} = \lim_{t \rightarrow \infty} s E(s)$$

→ Steady state error can be calculated by using final value theorem.

$$f(t) = P(s)$$

Final value theorem for Laplace Transform.

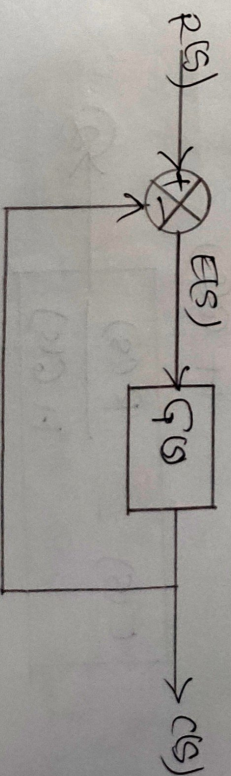
$$\begin{aligned} \mathcal{L}[f(t)] &= F(s), \text{ then} \\ \lim_{t \rightarrow \infty} f(t) &= \lim_{s \rightarrow 0} s F(s) \end{aligned}$$

For steady state error e_{ss} is given by

$$e_{ss} = \lim_{t \rightarrow \infty} e(t)$$

$$e_{ss} = \lim_{s \rightarrow 0} s E(s)$$

To calculate $E(s)$, consider closed loop feedback system with unity feedback.



$$\frac{C(s)}{R(s)} = \frac{G(s)}{1 + G(s)H(s)}$$

where

$$H(s) = 1$$

$$C(s) = \frac{R(s)G(s)}{1 + G(s)}$$

$$\text{Error } E(s) = R(s) - C(s)$$

$$E(s) = R(s) - \frac{R(s)G(s)}{1 + G(s)}$$

$$= \frac{R(s)(1 + G(s)) - R(s)G(s)}{1 + G(s)}$$

$$= \frac{R(s) + \cancel{R(s)G(s)} - \cancel{R(s)G(s)}}{1 + G(s)}$$

$$E(s) = \frac{R(s)}{1 + G(s)}$$

Substitute eq (2) in eq (1)

$$e_{ss} = \lim_{s \rightarrow 0} \frac{s R(s)}{1 + G(s)}$$

causes of steady state error

- ↳ Nature of inputs
- ↳ type of system
- ↳ Non-linearity of system components

Static error constants;

Static error constants;
When input is applied to control system, the steady state error may zero, constant or infinity.

Value of steady state error depends on type of system and input signal.

→ There are three types of static error constants.

- ↳ positional error constant
- ↳ velocity error constant
- ↳ Acceleration error constant

Unit step input:

Consider unit step input $r(t)$

$$r(t) = u(t) = 1$$

$$\mathcal{L}\{r(t)\} = R(s) = \frac{1}{s}$$

Substitute $R(s)$ in eq (3)

$$e_{ss} = \lim_{s \rightarrow 0} s \times \frac{1}{s} \frac{1}{1+G(s)}$$

$$e_{ss} = \lim_{s \rightarrow 0} \frac{1}{1+G(s)}$$

$$e_{ss} = \frac{1}{1+K_p}$$

$$K_p = \lim_{s \rightarrow 0} G(s)$$

where

K_p - position error constant.

Consider poles and zero equation

$$G(s) = K \cdot \frac{(s+z_1)(s+z_2) + \dots + (s+z_g)}{s^N (s+p_1)(s+p_2) + \dots + (s+p_3) + \dots}$$

Type 0 system:

$$K_p = \lim_{s \rightarrow 0} G(s)$$

$$= \lim_{s \rightarrow 0} K \frac{(s+z_1)(s+z_2) + \dots + (s+z_g)}{(s+p_1)(s+p_2)(s+p_3)}$$

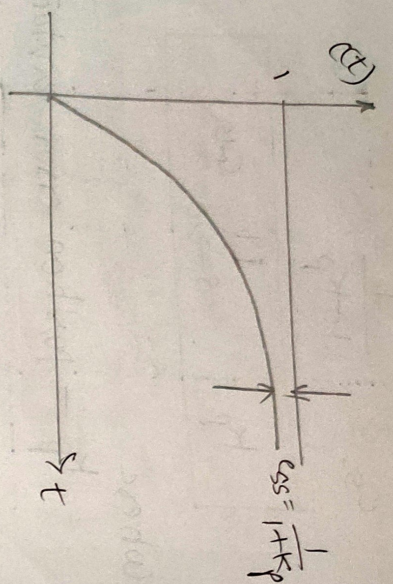
$$= K \frac{z_1 z_2 z_3 \dots z_g}{p_1 p_2 p_3}$$

$$= K$$

$$K_p = K$$

In this case, the steady state error is constant

$$e_{ss} = \lim_{s \rightarrow 0} \frac{1}{1+K_p}$$



Type 1 system:

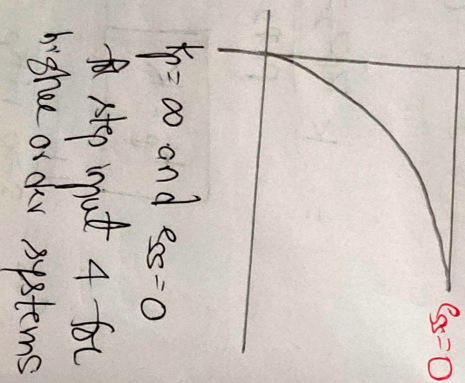
$$G(s) = \frac{K(s+z_1)(s+z_2)(s+z_3)}{s(s+p_1)(s+p_2)(s+p_3)}$$

$$K_p = \lim_{s \rightarrow 0} \frac{K z_1 z_2 z_3}{s(p_1 p_2 p_3)}$$

$$K_p = \infty$$

$$e_{ss} = \frac{1}{1+K_p} \rightarrow \infty$$

$$e_{ss} = 0$$



N	K_p	e_{ss}
0	∞	$\frac{1}{1+K}$
1	∞	0
2	∞	0

Ramp Input:

Ramp input

$$r(t) = t$$

$$\mathcal{L}\{r(t)\} = R(s) = \frac{1}{s^2}$$

Consider, steady state error equation

$$e_{ss} = \lim_{s \rightarrow 0} \frac{R(s)}{1+G(s)}$$

$$e_{ss} = \lim_{s \rightarrow 0} \frac{s \cdot \frac{1}{s^2}}{1+G(s)}$$

$$e_{ss} = \lim_{s \rightarrow 0} \frac{1}{s(1+G(s))}$$

$$e_{ss} = \lim_{s \rightarrow 0} \frac{1}{s+sg(s)}$$

Now,

$$e_{ss} = \frac{1}{0 + \lim_{s \rightarrow 0} sg(s)}$$

$$\therefore e_{ss} = \frac{1}{\lim_{s \rightarrow 0} sg(s)}$$

$$e_{ss} = \frac{1}{K_v}$$

$$K_v = \lim_{s \rightarrow 0} sg(s)$$

where

$K_v \rightarrow$ called as velocity

error constant

Type 0 system:

$$G(s) = \frac{K(s+z_1)(s+z_2)(s+z_3)}{(s+p_1)(s+p_2)(s+p_3)}$$

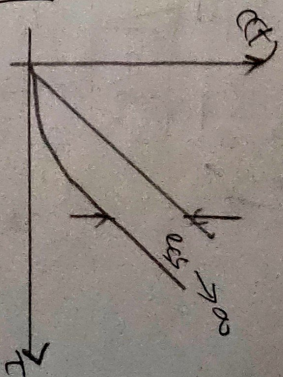
$$K_v = \lim_{s \rightarrow 0} sg(s)$$

$$K_v = \lim_{s \rightarrow 0} s \cdot K \frac{(s+z_1)(s+z_2)(s+z_3)}{(s+p_1)(s+p_2)(s+p_3)}$$

$$\lim_{s \rightarrow 0} sg(s) = 0$$

$$e_{ss} = \frac{1}{K_v}$$

$$e_{ss} = \infty$$



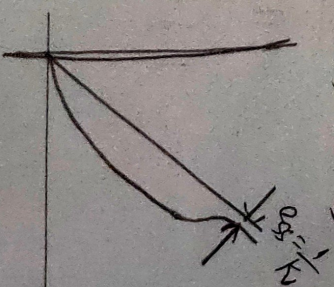
Type 1 system:

$$K_v = \lim_{s \rightarrow 0} s \cdot K \frac{(s+z_1)(s+z_2)(s+z_3)}{(s+p_1)(s+p_2)(s+p_3)}$$

$$\lim_{s \rightarrow 0} sg(s) = 0$$

$$K_v = K$$

$$e_{ss} = \frac{1}{K_v} = \frac{1}{K}$$



steady state for type 1 system is constant.

Type 2 system:

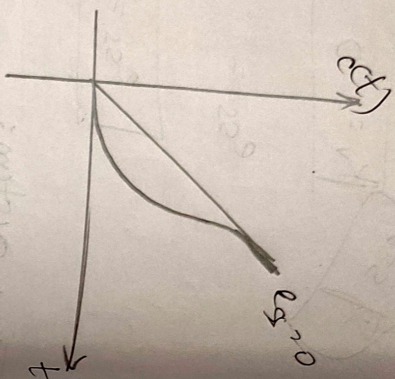
$$K = \lim_{s \rightarrow 0} s \frac{K(s+z)(s+z)}{s^2(s+p_1)(s+p_2)} \dots$$

$$\lim_{s \rightarrow 0} \frac{1}{0}$$

$$K = \infty$$

$$e_{ss} = \frac{1}{K} = \frac{1}{\infty}$$

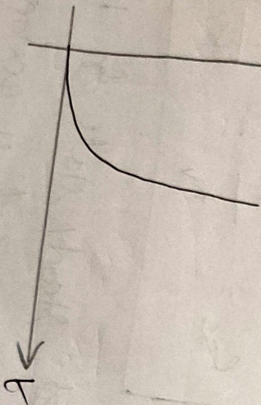
$$e_{ss} = 0$$



Parabolic Input:

$$r(t) = t^2$$

$$\mathcal{L}\{r(t)\} = R(s) = \frac{1}{s^3}$$



$$e_{ss} = \lim_{s \rightarrow 0} s \frac{1 \times \frac{1}{s^3}}{1 + G(s)}$$

$$e_{ss} = \lim_{s \rightarrow 0} \frac{1}{s^2(1 + G(s))}$$

$$e_{ss} = \lim_{s \rightarrow 0} \frac{1}{s^2 + s^2 G(s)}$$

At $s=0$, then

$$e_{ss} = \frac{1}{0 + \lim_{s \rightarrow 0} s^2 G(s)}$$

$$e_{ss} = \frac{1}{\lim_{s \rightarrow 0} s^2 G(s)}$$

$$e_{ss} = \frac{1}{K_a}$$

$$K_a = \lim_{s \rightarrow 0} s^2 G(s)$$

where

K_a - called as acceleration error constant.

Type 0 system:

$$K_a = \lim_{s \rightarrow 0} \frac{s^2 K (s+z_1)(s+z_2)(s+z_3)}{(s+p_1)(s+p_2)(s+p_3)}$$

As $s \rightarrow 0$

$$K_a = 0$$

$$e_{ss} = \frac{1}{0}$$

$$e_{ss} = \infty$$

Type 1 system:

$$K_a = \lim_{s \rightarrow 0} s \frac{K (s+z_1)(s+z_2)}{(s+p_1)(s+p_2)}$$

$$K_a = \lim_{s \rightarrow 0} \frac{0}{0}$$

$$K_a = 0$$

$$e_{ss} = \frac{1}{K_a} = \frac{1}{0} = \infty$$

Type 2 system:

$$K_a = \lim_{s \rightarrow 0} s^2 \frac{K (s+z_1)(s+z_2)}{(s+p_1)(s+p_2)}$$

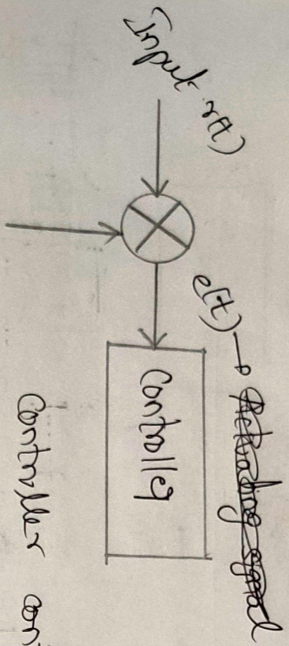
$$K_a = K$$

$$e_{ss} = \frac{1}{K}$$

Controllers:

→ A controller is the most important component or device of algorithm of the control system.

→ controller makes error to zero or lowest values.



Controller controls the system characteristics of system behavior.

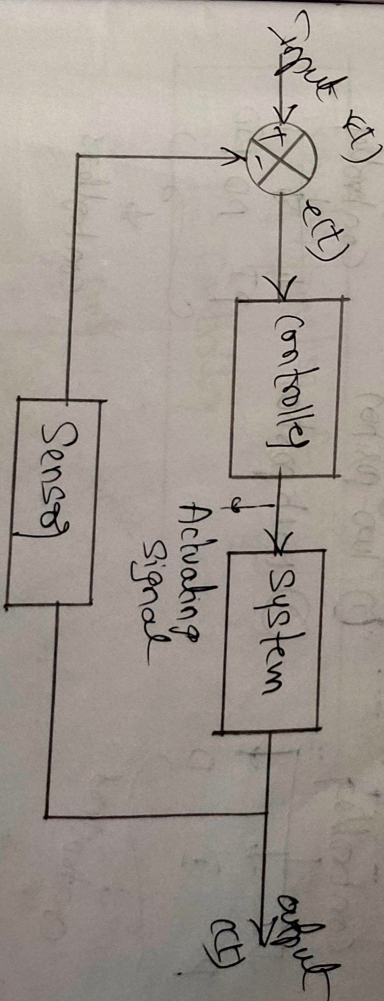
→ controller receives error signal based on this, it generates a control action to make error to zero or lowest values.

→ With the help of controller accurate output can be obtained.

uses of controllers:

- Decreasing steady state error.
- If ξ decreases, the stability also improves.
- helps to speed up the slow response.
- of overdamped system.

→ reducing noise signals.



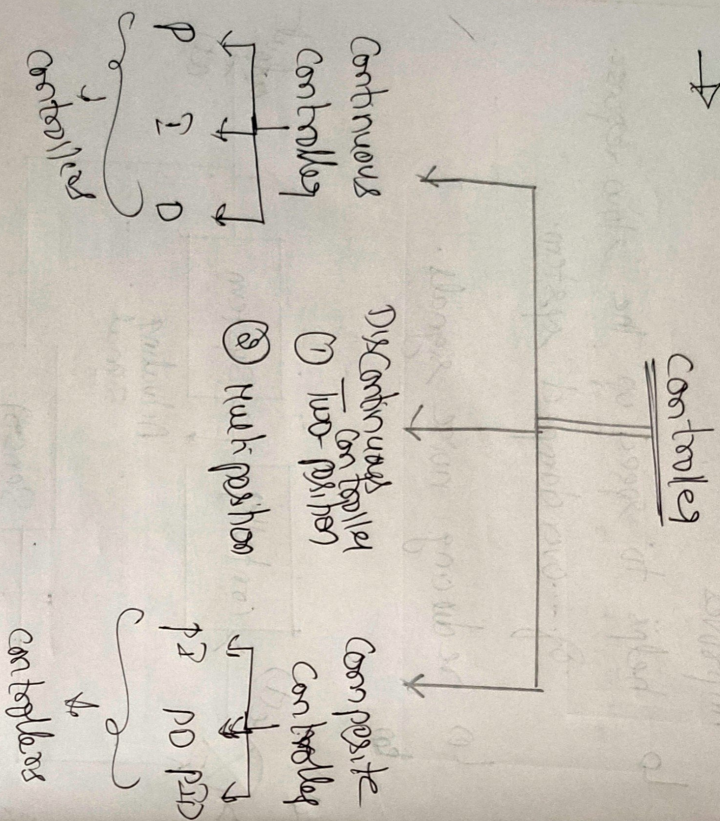
Types of controllers:

- There are two main types of controllers.
- Discontinuous controllers.
 - continuous controllers.

Controller types

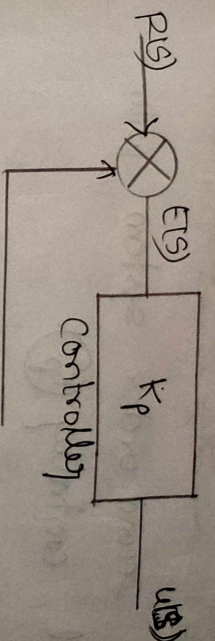
Controllers are classified based on their control actions.

→



Proportional (P) controller:

→ The control signal is proportional to error signal.



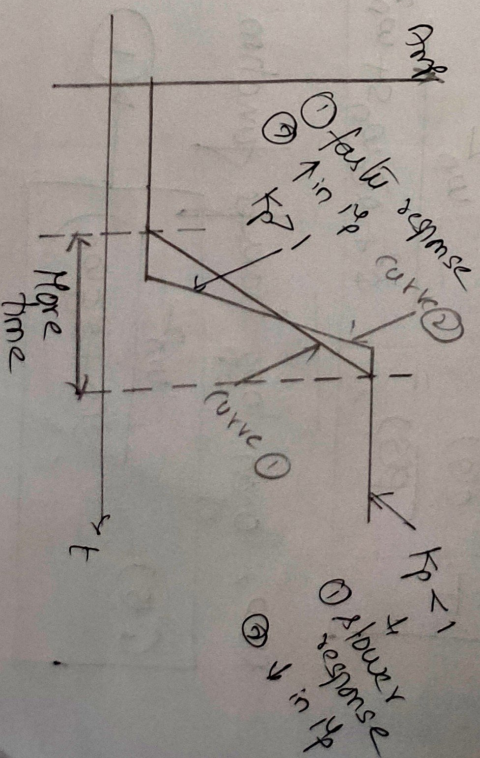
$$U(s) \propto E(s)$$

$$U(s) = K_p E(s)$$

where

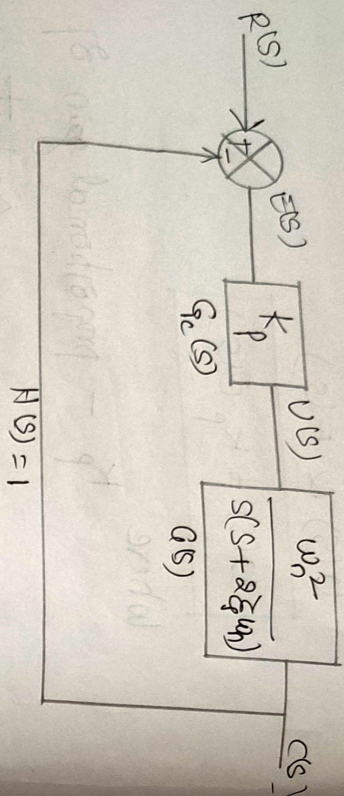
K_p - proportional gain or constant

Transfer function of P-controller

$$\frac{U(s)}{E(s)} = K_p$$


Effect of proportional (K_p) controller:

Consider, second order system with proportional controller (K_p).



Without controller:

The transfer function is

$$T = \frac{C(s)}{R(s)} = \frac{w_n^2}{s^2 + 2\zeta w_n s + w_n^2}$$

Now, open loop transfer function,

$$G(s) = \frac{w_n^2}{s(s + 2\zeta w_n)} \rightarrow \text{①}$$

The system is type 1

$$K_v = \lim_{s \rightarrow 0} s G(s)$$

$$K_v = \lim_{s \rightarrow 0} \frac{w_n^2}{s(s + 2\zeta w_n)}$$

$$K_v = \frac{w_n^2}{0 + 2\zeta w_n}$$

$$K_v = \frac{w_n}{2\zeta}$$

$$K_v = \frac{w_n}{2\zeta} \rightarrow \text{②}$$

$$e_{ss} = \frac{1}{K_v}$$

$$e_{ss} = \frac{1}{\frac{w_n}{2\zeta}}$$

$$e_{ss} = \frac{2\zeta}{w_n} \rightarrow \text{③}$$

With controller

open loop transfer function = $\frac{K_p \omega_n^2}{s(s + 2\xi \omega_n)}$

Here also type 1 system

$$K_v = \lim_{s \rightarrow 0} s \times G_c(s) G(s)$$

$$= \lim_{s \rightarrow 0} s \times \frac{K_p \omega_n^2}{s(s + 2\xi \omega_n)}$$

$$K_v = \frac{K_p \omega_n^2}{2\xi \omega_n}$$

$$K_v = \frac{K_p \omega_n}{2\xi}$$

$$e_{ss} = \frac{1}{K_v}$$

$$e_{ss} = \frac{1}{K_p \omega_n} \cdot \frac{2\xi}{2\xi}$$

$$e_{ss} = \frac{2\xi}{K_p \omega_n}$$

$\therefore$ Steady state error depends on (K_p)

$$e_{ss} \propto \frac{1}{K_p}$$

$$\uparrow K_p \rightarrow \downarrow \text{Then } e_{ss} \downarrow \uparrow$$

$$s^2 + 2\xi \omega_n s + \omega_n^2 = s^2 + 2\xi \omega_n s + K_p \omega_n^2$$

$$(\omega_n')^2 = K_p \omega_n^2$$

$$\omega_n' = \sqrt{K_p} \omega_n$$

$$2\xi \omega_n' s = 2\xi \omega_n s$$

~~2\xi \omega_n s~~

$$2\xi \sqrt{K_p} \omega_n = 2\xi \omega_n s$$

$\downarrow$ compare

$$2\xi \sqrt{K_p} \omega_n = 1$$

with K_p , the value of 2ξ

$$2\xi = \frac{1}{\sqrt{K_p} \omega_n}$$

$$2\xi \omega_n s = 1$$

$$2\xi = \frac{1}{\omega_n}$$

value constant

The effects of proportional controller are

↳ ① type and order of the system do not change.

↳ ② damping ratio decreases hence overshoot increases.

↳ ③ T.F remains same.

↳ ④ steady state error decreases which indicates that accuracy is improved.

→ P-controller cannot eliminate, complete ss.